



2025 Oshawa Community Hockey League Heritage Tournament Rules and Regulations

The primary purpose of the Heritage Tournament is to provide competitive hockey with other House League Rostered Select teams from other centers, with a strong emphasis on the promotion of good sportsmanship.

All games are played under Hockey Canada and Ontario Minor Hockey Association rules, with the following additions:

1. The Heritage Tournament will NOT be responsible for accidents or injury to players, team officials, or spectators before, during, or after games.

2. Tournament Conduct

The Tournament executive reserves the right to address all teams in their respective dressing rooms before games to emphasize the following:

- a) Tournament playing rules
- b) Tournament conduct and sportsmanship
- c) To answer questions regarding the tournament provided they are requested in a polite and courteous manner

3. Jerseys

Each team should bring two (2) sets of jerseys. Home team will wear the light color jersey, and the Visitor will wear the dark color jersey, whenever both teams have 2 sets of jerseys. If the Home team has only 1 set of jerseys and the Visiting team has 2 sets of jerseys the Visiting team will change. If both teams only have 1 set of jerseys the tournament will supply a set of jerseys to the appropriate team as stated above. The Home and Visiting Team are indicated on the schedule and the official game sheet.

4. Team Rosters

Approved rosters must be submitted to the tournament director a minimum of four (4) weeks prior to the start of the tournament

- a) All teams may register a maximum of TWENTY (20) players
- b) All teams may dress a maximum of TWENTY (20) players including two (2) goaltenders who are eligible to play in the tournament
- c) Goaltenders may NOT be borrowed under any circumstance
- d) The Heritage Tournament Committee and the Board of Directors of the Oshawa Community Hockey League strongly recommends that each team have two (2) dressed goaltenders for each game

5. Travel Permits and/or Permission letters

Travel Permits and/or Permission letters duly signed by an authorized signing authority of the team's organization or governing body must be submitted to the tournament director a minimum of two (2) weeks prior to the start of the tournament.

6. Equipment

All players and goaltenders must wear C.S.A. approved helmets, chin straps, face masks, gloves, BNQ approved neck protectors, mouthguards, etc. (if required by the teams governing body).

7. U9 Jamboree

U9 Jamboree will consist of 3 games all played on the Saturday of the tournament. There are no semi-finals or finals for this age group. The jamboree will be played on full ice.

8. Tournament Composition

1. The main body of the tournament rules applies to divisions of 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, and 16 teams.
2. There will be two (2) points awarded for a win, one (1) point for a tie and zero (0) points for a loss.
3. In the three (3) team division, each team will play each other twice in the preliminary round. After the round robin games, the team with the most points will be the first-place team in the division and receive a bye to play in the final. The second and third place teams will play a semi final game, and the winner of that game will play the first-place team in the final.
4. In the four (4) team division each team will play each other in the round robin. In the semi-finals, the team with the most points will play the team with the fourth most points and the team with the second most points will play the team with the third most points. The winners of the semi-final games will play in the final.
5. In the five (5) team division each team will play four (4) preliminary round games. After the preliminary round games, the four (4) teams with most points move on to a 1 game semi-final and the fifth-place team is eliminated. In the semi-finals, the team with the most points will play the team with the fourth most points and the team with the second most points will play the team with the third most points. The winners of the semi-final games will play in the final.
6. In the six (6) team division each team will play three (3) preliminary round games. After the preliminary round games, the four (4) teams with most points move on to a 1 game semi-final and the remaining two (2) teams are eliminated. In the semi-finals, the team with the most points will play the team with the fourth most points and the team with the second most points will play the team with the third most points. The winners of the semi-final games will play in the final.
7. In the seven (7) team division, the teams will play three (3) preliminary round games. The OCHL team will play a fourth game so that everybody plays three games. The points earned by the OCHL team in the 4th game will not count in the standings. After the preliminary round games, the four (4) teams with most points move on to a 1 game semi-final and the remaining three (3) teams are eliminated. In the semi-finals, the team with the most points will play the team with the fourth most points and the team with the second most points will play the team with the third most points. The winners of the semi-final games will play in the final.
8. In the eight (8) team division each team will play three (3) preliminary round games. After the preliminary round games, the four (4) teams with most points move on to a 1 game semi-final and the remaining four (4) teams are eliminated. In the semi-finals, the team with the most points will play the team with the fourth most points and the team with the second most points will play the team with the third most points. The winners of the semi-final games will play in the final.

9. In the nine (9) team division, the teams will be placed in three (3) pools of three (3) teams each. The teams will play two (2) round robin games in their division. After the round robin, the top team with the most points will receive a bye to the "Gold" Championship game. The other two (2) first place teams play in a semi-final game. The winner of this game goes to the "Gold" Championship game and the loser of this game goes to the "Silver" Championship game. The top two (2) second place teams play in the next semi-final game. The winner goes to the "Silver" Championship game and the loser of this game is eliminated. The next second place team plays the top third place team in the next semi-final game. The winner of this semi-final game plays in the "Bronze" Championship game and the loser of this game is eliminated. The remaining third place teams play in the next semi-final, with the winner of this game playing in the "Bronze" Championship game and the loser of this game is eliminated.
10. In the ten (10) team division each team will play three (3) preliminary round games. After the preliminary round games, the four (4) teams with most points move on to a 1 game semi-final and the remaining six (6) teams are eliminated. In the semi-finals, the team with the most points will play the team with the fourth most points and the team with the second most points will play the team with the third most points. The winners of the semi-final games will play in the final.
11. In the eleven (11) team division, the teams will play three (3) preliminary round games. The OCHL team will play a fourth game so that everybody plays three games. The points earned by the OCHL team in the 4th game will not count in the standings. After the preliminary round games, the four (4) teams with most points move on to a 1 game semi-final and the remaining seven (7) teams are eliminated. In the semi-finals, the team with the most points will play the team with the fourth most points and the team with the second most points will play the team with the third most points. The winners of the semi-final games will play in the final.
12. In the twelve (12) team division, the teams will be placed in four (4) pools of three (3) teams each. In the round robin each team will play the other teams in their pool. At the end of the round robin (2 games) the top team in Pool "A" will play the top team in Pool "C", with the winner advancing to the "Gold" Championship game and the loser is eliminated. The top team in Pool "B" will play the top team in Pool "D", with the winner advancing to the "Gold" Championship game and the loser is eliminated. At the end of the round robin the second-place team in Pool "A" will play the 2nd place team in Pool "C", with the winner advancing to the "Silver" Championship game and the loser is eliminated. The 2nd place team in Pool "B" will play the 2nd place team in Pool "D", with the winner advancing to the "Silver" Championship and the loser is eliminated. At the end of the round robin, the 3rd place team in pool "A" will play the 3rd place team in Pool "C", with the winner advancing to the "Bronze" championship game and the loser is eliminated. The 3rd place team in Pool "B" will play the 3rd place team in pool "D", with the winner advancing to the "Bronze" Championship game and the loser is eliminated.
13. In the thirteen (13) team division, the teams will be placed into two (2) groups. One group of six (6) teams and one group of seven (7) teams. Every team will play 4 round robin games within their group. At the end of the round robin the two top teams with the most points (regardless of grouping) will play for the A division. The next two teams with the most points (regardless of grouping) will play for the B division. Finally, the next two teams with the most points (regardless of grouping) will play for the C division. All the remaining teams are eliminated after the round robin is completed.

14. In the fourteen (14) team division, the teams will be placed in 2 pools of 4 teams and 2 pools of 3 teams. In the round robin, each team will play 2 round robin games to determine their seeding for the semi-final games. In the first semi-final, the first-place team in pool A plays the first-place team in pool C, winner goes to the "Gold" final, losing team is eliminated. First place team in pool B plays the first-place team in pool D and the winner goes to the "Gold" final and the losing team is eliminated. The second-place team in pool A plays the second-place team in pool C, winner goes to the "Silver" final and the losing team is eliminated. The second-place team in pool B plays the second-place team in pool D, winner goes to the "Silver" final, and the losing team is eliminated. The third-place team in pool A plays the third-place team in pool C and the winner goes to the "Bronze" final and the losing team is eliminated. The third-place team in pool B plays the third-place team in pool D and the winner goes to the "Bronze" final and the losing team is eliminated. The fourth-place team in pool B will play the fourth-place team in pool D in the D final on Sunday.
15. In the sixteen (16) team division, the teams will be placed in 4 pools of 4 teams. In the round robin, each team will play the other teams in their pool. In the first semi-final the first-place team in Pool "A" plays the first-place team in Pool "C", with the winner advancing to the "Gold" Championship game and the losing team advances to the "Silver" Championship game. In the second semi-final the first-place team in Pool "B" plays the first-place team in Pool "D", with the winner advancing to the "Gold" Championship game and the loser advancing to the "Silver" Championship game. * The next two teams with the best records will advance to the "C" Championship.
* All the remaining teams are eliminated after the round robin is completed.

8. Ties in the Standings

Ties in the round robin standings will be broken using the following rules in the stated order:

- a) If two teams are tied the team with the higher rank will be:
 1. The winner of the game between the tied teams if applicable
 2. The team with the most wins
 3. Goal For Percentage - total goals for divided by the total goals for plus the total goals against
 4. Team with fewest goals against
 5. Team with the fewest penalty minutes
 6. Coin toss
- b) If three or more teams are tied in the standings the team with the higher rank will be:
 1. The team with the most wins
 2. Goal For Percentage - total goals for divided by the total goals for plus the total goals against
 3. Team with fewest goals against
 4. Team with the fewest penalty minutes
 5. Coin toss

9. Game Times

- a) All players and coaches must be in the arena 30 minutes prior to the start of each game time and must be prepared to start their game a maximum of twenty (20) minutes prior to scheduled start of their game.
- b) The tournament committee reserves the right to alter game times if necessary.
- c) Any delay in starting of games may result in disqualification from the tournament.

10. Official Game Sheets

- a) Official game sheets must be completed and signed by the coaching staff prior to game
- b) Official game sheets will be completed in the tournament office and can not be removed to be completed
- c) If official game sheets are not completed prior to the game time may result in disqualification from the tournament

11. Dressing Rooms

- a) Dressing rooms shall be available 30 minutes prior to the start of each game
- b) Teams must vacate their dressing room a maximum of 30 minutes after the completion of each game
- c) Tournament officials will inspect each dressing room after each team vacates the room and any damage will be noted
- d) Team officials and their organization will be held responsible for the costs of repairing any damages

12. Length of Round Robin Games

- a) All games will consist of three (3) ten (10) minute stop time periods
- b) Round Robin games will NOT be curfewed
- c) NO overtime in the round robin games
- d) NO timeouts in round robin games
- e) In the third period of each game, if the score differential is five (5) or more goals the time clock will become running time until the differential drops to three (3) goals or less, then the time clock will revert to stop time.
- f) Length of penalties will remain the same in either stop time or running time
- g) Flooding of the ice shall only be done at the completion of each game

13. Semi-Final Games

- a) All games will consist of three (3) ten (10) minute stop time periods
- b) Semi-Final games will NOT be curfewed
- c) No time out in semi-final games
- d) In case of a tie, please refer to Section 15 Overtime Rules

14. Championship Games

- a) All games will consist of three (3) ten (10) minute stop time periods
- b) Final games will NOT be curfewed
- c) Each team is allowed one 30 second timeout during championship play. Player changes NOT allowed during time out.
- d) In case of a tie, please refer to Section 15 Overtime Rules

15. Overtime Rules

In case of a tie, there will be a five (5) minute RUNNING TIME sudden victory overtime utilizing the following rules:

- a) Overtime period will be played with 4 skaters and 1 goaltender for each team
- b) Players may be changed on the fly only during the overtime period
- c) If the game is still tied after the overtime, then a sudden victory shootout will be held to determine a winner utilizing the following procedures:
 - i. Individual shooters will be used until one team scores and the other team does not. The team that scores will be declared the winner.
 - ii. both players will shoot at the same time
- d) All skaters on a team must participate in the shootout prior to a player being used twice.
- e) Players who have been ejected from the game are not eligible to participate in the shootout.
- f) Players serving a penalty at the end of the overtime are not eligible to participate in the shootout.

16. No Protests will be allowed in the tournament

17. All teams are responsible for the storage of their equipment

18. No Fighting

All players who are assessed a fighting major penalty will be suspended for the remainder of the tournament.

19. Suspensions

All Penalties in which an OMHA suspension applies will begin their suspension in the next scheduled tournament game. All suspensions can be served in the tournament and if the suspension is completed the player is eligible to return and play in any remaining games. If at the end of the Tournament, the suspension has not been completely served, the remaining suspension games would be served with their regular league games. * The only exception to this rule is fighting majors (see rule #18) and match penalties.

20. All decisions of the Heritage Hockey Tournament executive will be conveyed to the teams Head Coach in a polite and sportsmanship like manner and all decisions are final.

21. No music is to be played during games.

